

BOWES, VELMA JO
HARRIS, ALISA M
69 DUTTON HILL
GRAY ME 04039

B13292P285 B36448P253

Previous Owner
BOWES (ET AL), DAVID R
69 DUTTON HILL ROAD

GRAY ME 04039
Sale Date: 6/25/2023

Previous Owner
BOWES, DAVID R
BOWES, VELMA JO
69 DUTTON HILL
GRAY ME 04039
Sale Date: 2/24/2020

Inspection Witnessed By:

X	Date	Date Insp.
No./Date	Description	Date Insp.

Notes:
6/25/2023 - David R Bowes - Deceased
2/24/2020 - B36448P253 - Owners are: David R. Bowes,
Velma Jo Bowes and Alisa M. Harris as Joint Tenants
5/24-FR=DR

Gray

Property Data		
Neighborhood	82 Average Location	
Tree Growth Year	0	
REVIEW	0	
Building Permit	0	
Zone/Land Use	11 Rural Residential & Agri	
Secondary Zone		
Topography	2 Rolling	
1. Hill	4. Below St	7.
2. Rolling	5. Low	8.
3. Above St	6. Swampy	9.
Utilities	4. Filled Well/Point 6 Septic System	
1. Public	4. Drilled Well/Po	7. Cesspool
2. Water	5. Dug Well	8. Lake
3. Holding Ta	6. Septic	9. None
Street	1 Paved	
1. Paved	4. Proposed	8.
2. Semi Imp	5. R/O/W	9.
3. Gravel	6.	9. None
GIS Map	68	
Field Review	1	
Sale Data		
Sale Date	6/25/2023	
Price		
Sale Type	2 Land & Buildings	
1. Land	4. Mobile	7. COM
2. L & B	5. Other	8.
3. Building	6. Condo	9.
Financing	9 Unknown	
1. Convent	4. Seller	7.
2. FHA/VA	5. Private	8.
3. Assumed	6. Cash	9. Unknown
Validity	2 Related Parties	
1. Valid	4. Split	7. Multiple
2. Related	5. Partial	8. Other
3. Distress	6. Exempt	9. Estate
Verified	5 Public Record	
1. Buyer	4. Agent	7. Family
2. Seller	5. Pub Rec	8. Other
3. Lender	6. MLS	9.

Assessment Record				
Year	Land	Buildings	Exempt	Total
2011	47,000	32,723	8,500	71,223
2012	47,000	32,723	8,500	71,223
2013	47,000	32,723	8,500	71,223
2014	47,000	32,723	8,500	71,223
2015	47,000	32,700	9,000	70,700
2016	47,000	32,700	9,000	70,700
2017	47,000	32,700	13,500	66,200
2018	47,000	32,700	18,000	61,700
2019	70,500	40,200	20,000	90,700
2020	70,500	40,200	20,000	90,700
2021	70,500	40,200	25,000	85,700
2022	70,500	40,200	25,000	85,700
2023	70,500	40,200	25,000	85,700
Calc.	126,000	70,000	25,000	171,000

Land Data					
Type	Effective		Influence		Influence Codes
	Frontage	Depth	Factor	Code	
1. Water (0-200)			%		1. Unimproved
2. Water (201-400)			%		2. Excess Frtg
3. Water (401-800)			%		3. Topography
4. Water (801-160)			%		4. Size/Shape
5. Water (1601-32)			%		5. Access
6. Water (3201-6400)			%		6. Restriction
7. Water (6401-12800)			%		7. Open Space
8. Water (12801-25600)			%		8. Environmental
9. Water (25601-51200)			%		9. Condo
10. Water (51201-102400)			%		30. Blueberry(1-20
11. Water (102401-204800)			%		31. Blueberry(21 -
12. Water (204801-409600)			%		32. Crop Land
13. Water (409601-819200)			%		33. Pasture
14. Water (819201-1638400)			%		34. Shorefront B
15. Water (1638401-3276800)			%		35. Shorefront C
16. Water (3276801-6553600)			%		36. ANTENNA SITE
17. Water SF Amen			%		37. Softwood TG
18. Water View			%		38. Mixed Wood TG
19. Water Influen			%		39. Hardwood TG
20. ShoreFront A			%		40. Wasteland
21. Base Lot			%		41. Woodland
22. Base Lot Vacan			%		42. Mobile Home Si
23. Base Lot Unpav			%		43. Camp Site
24. Acres to 10			%		44. Lot Improvemen
25. Acres 11-30			%		45. BA SF - Oce
26. Acres 31-50			%		46. SP Meadow Cond
27. Acres 51& over			%		
28. Acres 71 & Ove			%		
29. Woods (41+)			%		
Total Acreage			2.00		

Gray

Map Lot 068-029-001-001


Account 1730

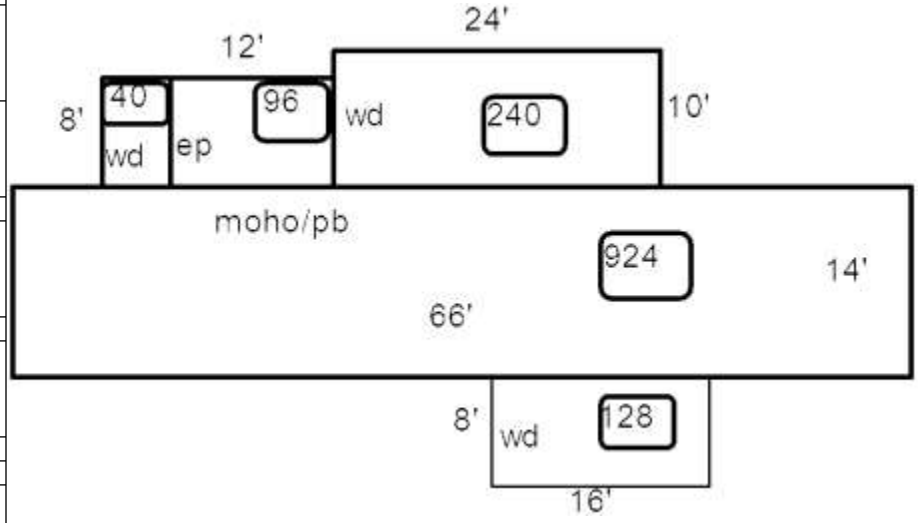
Location 69 DUTTON HILL

Card 1

Of 1

8/05/2024

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.NE farm	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.Colonia	Secondary Heat	2.Inadeq 5. 8.
3.R Ranch/ 7.Contemp 11.Cottage	Heat Type	3. 6. 9.
4.Cape 8.Log 12.Gambrel	1.HWBB 5.FWA 9.None	Attic
Dwelling Units	2.HWCI 6.Monitor 10.UNH2F	1.1/4 Fin 4.Full Fin 7.
Other Units	3.HWRF 7.Electric 11.Geother	2.1/2 Fin 5.FI/Stair 8.
Stories	4.Steam 8.FI/Wall 12.Heat/Co	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type	Insulation
2.2 5.1.75 8.	1.Central 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5. 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapboar 5.Stucco 9.B & B	Kitchen Style	Unfinished %
2.Vin/Al 6.Brick 10.Cemplan	1.Modern 4.Obsolete	Grade & Factor
3.Compos./ 7.Stone 11.Concret	2.Typical 5. 8.	1.E Grade 4.B Grade 7.SC Grade
4.Asbestos 8.Wood Shi 12.Wood Bo	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.Other	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	1.Poor 2.Avg 7.V G
3.Metal 6.Roll Roo 9.	3.Old Type 6. 9.None	2.Fair 3.Good 8.Exc
SF Masonry Trim	# Rooms	3.Avg- 4.Good 9.Same
SOLAR VOLTAIC	# Bedrooms	Phys. % Good
OPEN-4-	# Full Baths	Funct. % Good
Year Built	# Half Baths	Functional Code
Year Remodeled	# Addn Fixtures	1.Incomp 4.Delap 5.Delayed
Foundation	# Fireplaces	2.O-Built 5.Bsmt 6.Long term
1.Concrete 4.Wood 7.		3.Damage 6.Style None
2.C Block 5.Slab 8.		Econ. % Good
3.Br/Stone 6.Piers 9.		Economic Code
Basement		0.None 3.No Power 6.Obsolete
1.1/4 Bmt 4.Full Bmt 7.		1.Location 4.Generate 9.None
2.1/2 Bmt 5.Crwl 8.		2.Encroach 5.Flood Pl 9.
3.3/4 Bmt 6. 9.None		Entrance Code 5 Estimated
Bsmt Gar # Cars		1.Interior 4.Vacant 7.
Wet Basement		2.Refusal 5.Estimate 8.
1.Dry 4. 7.		3.Informed 6. 9.
2.Damp 5. 8.	Information Code 5 Estimate	
3.Wet 6. 9.	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	



Date Inspected 5/31/2024

Additions, Outbuildings & Improvements

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
998 14Mobile Home	1988	14x66	3 100	4	0 %	100 %	1.One Story Fram
27 Unfin Basement	0	924	3 100	0	0 %	100 %	2.Two Story Fram
20 Fin Liv Area	0	462	2 100	0	0 %	100 %	3.Three Story Fr
23 Frame Garage	1999	528	2 100	4	0 %	100 %	4.1 & 1/2 Story
24 Frame Shed	0	168	2 100	4	0 %	100 %	5.1 & 3/4 Story
89 DH Bsmt Entry	0	1	2 100	0	0 %	100 %	6.2 & 1/2 Story
68 Wood Deck	0	128	2 100	0	0 %	100 %	21.Open Frame Por
68 Wood Deck	0	240	2 100	0	0 %	100 %	22.Encl Frame Por
22 Encl Frame Porch	0	96	2 100	0	0 %	100 %	23.Frame Garage
68 Wood Deck	0	40	2 100	0	0 %	100 %	24.Frame Shed
							25.Frame Bay Wind
							26.1SFr Overhang
							27.Unfin Basement
							28.Unfinished Att
							29.Finished Attic