

FOURNIER, MARGO J  
3 CRESCENT LANE  
RAYMOND ME 04071

B26035P35

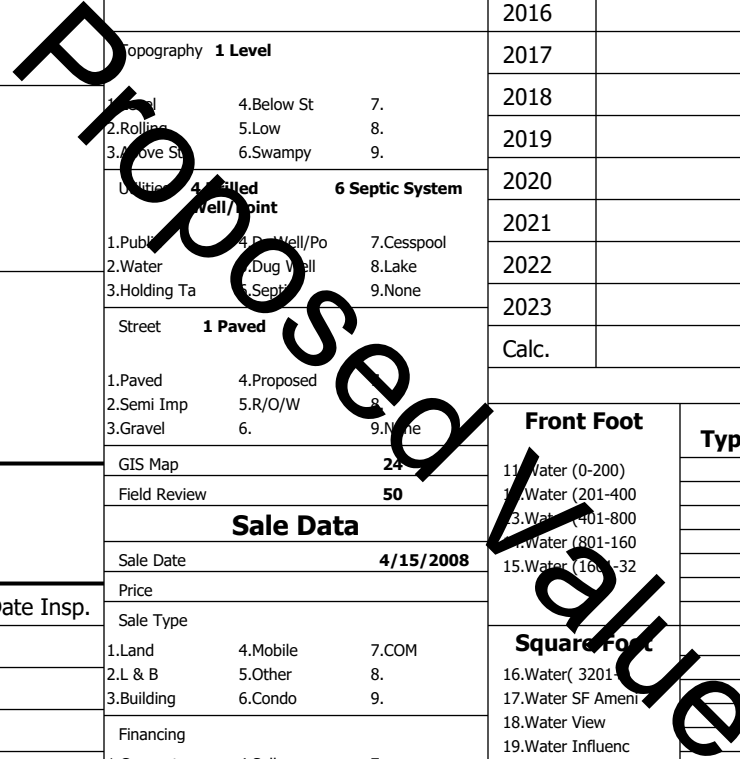
Property Data			Assessment Record					
Neighborhood	58 Little Sebago Lodges		Year	Land	Buildings	Exempt	Total	
Tree Growth Year	0		2011	56,600	149,857	8,500	197,957	
REVIEW	0		2012	56,600	149,857	8,500	197,957	
Building Permit	0		2013	56,600	149,857	8,500	197,957	
Zone/Land Use	12 Limited Residential		2014	56,600	152,378	8,500	200,478	
Secondary Zone			2015	56,600	152,400	9,000	200,000	
Topography	1 Level		2016	56,600	152,400	9,000	200,000	
1. Hill	4. Below St	7.	2017	56,600	156,100	13,500	199,200	
2. Rolling	5. Low	8.	2018	56,600	156,100	18,000	194,700	
3. Above St	6. Swampy	9.	2019	73,100	199,600	20,000	252,700	
Utilities	4. Filled Well/Point 6 Septic System		2020	73,100	199,600	20,000	252,700	
1. Public	4. Dug Well/Po	7. Cesspool	2021	73,100	199,600	25,000	247,700	
2. Water	5. Dug Well	8. Lake	2022	73,100	212,700	25,000	260,800	
3. Holding Ta	6. Septic	9. None	2023	73,100	239,200	25,000	287,300	
Street	1 Paved		Calc.	255,800	339,600	25,000	570,400	
1. Paved	4. Proposed	8.	<b>Land Data</b>					
2. Semi Imp	5. R/O/W	9.	<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>	<b>Influence</b>	<b>Influence Codes</b>	
3. Gravel	6.	9. None	11. Water (0-200)		<b>Frontage</b>	<b>Depth</b>	<b>Factor</b>	<b>Code</b>
GIS Map	24		12. Water (201-400)				%	1. Unimproved
Field Review	50		13. Water (401-800)				%	2. Excess Frtg
<b>Sale Data</b>			14. Water (801-160)				%	3. Topography
Sale Date	4/15/2008		15. Water (161-320)				%	4. Size/Shape
Price			16. Water (3201-6400)				%	5. Access
Sale Type			17. Water SF Amen				%	6. Restriction
1. Land	4. Mobile	7. COM	18. Water View				%	7. Open Space
2. L & B	5. Other	8.	19. Water Influen				%	8. Environmental
3. Building	6. Condo	9.	20. ShoreFront A				%	9. Condo
Financing			<b>Square Foot</b>	<b>Square Feet</b>				<b>Acres</b>
1. Convent	4. Seller	7.	16. Water ( 3201-6400)				%	30. Blueberry(1-20
2. FHA/VA	5. Private	8.	17. Water SF Amen				%	31. Blueberry(21 -
3. Assumed	6. Cash	9. Unknown	18. Water View				%	32. Crop Land
Validity			19. Water Influen				%	33. Pasture
1. Valid	4. Split	7. Multiple	20. ShoreFront A				%	34. Shorefront B
2. Related	5. Partial	8. Other	<b>Fract. Acre</b>					35. Shorefront C
3. Distress	6. Exempt	9. Estate	21. Base Lot	21	0.45	100	%	0
Verified			22. Base Lot Vacan	17	1.00	100	%	0
1. Buyer	4. Agent	7. Family	23. Base Lot Unpav				%	
2. Seller	5. Pub Rec	8. Other	<b>Acres</b>				%	
3. Lender	6. MLS	9.	24. Acres to 10				%	
				25. Acres 11-30			%	
				26. Acres 31-50			%	
				27. Acres 51& over			%	
				28. Acres 71 & Ove			%	
				29. Woods (41+)			%	
				<b>Total Acreage</b>	0.45			

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

Gray



**Gray**

Map Lot 024-313-093-000

Account 4021

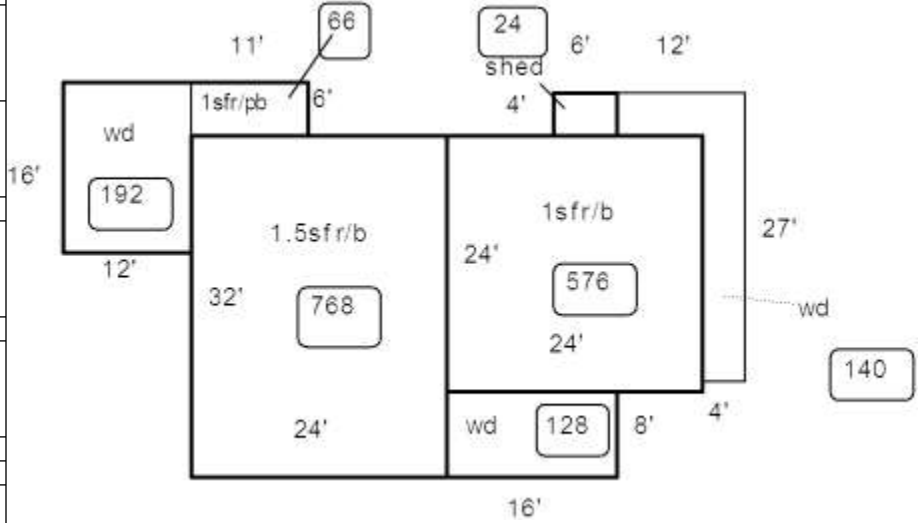
Location 3 CRESCENT LN

Card 1

Of 1

8/05/2024

Building Style <b>4 Cape Cod</b>	SF Bsmt Living <b>0</b>	Layout <b>1 Typical</b>
1.Conv. 5.Garrison 9.NE farm	Fin Bsmt Grade <b>0 0</b>	1.Typical 4. 7.
2.Ranch 6.Split 10.Colonia	Secondary Heat <b>0</b>	2.Inadeq 5. 8.
3.R Ranch/ 7.Contemp 11.Cottage	Heat Type <b>100% 3 Hot Water Radiant</b>	3. 6. 9.
4.Cape 8.Log 12.Gambrel	1.HWBB 5.FWA <b>Floor</b> 9.None	Attic <b>9 None</b>
Dwelling Units <b>1</b>	2.HWCI 6.Monitor 10.UNH2F	1.1/4 Fin 4.Full Fin 7.
Other Units <b>0</b>	3.HWRF 7.Electric 11.Geother	2.1/2 Fin 5.FI/Stair 8.
Stories <b>4 One &amp; 1/2 Story</b>	4.Steam 8.FI/Wall 12.Heat/Co	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0% 9 None</b>	Insulation <b>1 Full</b>
2.2 5.1.75 8.	1.Central 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5. 8.
Exterior Walls <b>1 Clapboard</b>	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapboa 5.Stucco 9.B & B	Kitchen Style <b>2 Typical</b>	Unfinished % <b>0%</b>
2.Vin/Al 6.Brick 10.Cemplan	1.Modern 4.Obsolete	Grade & Factor <b>3 Average 110%</b>
3.Compos./ 7.Stone 11.Concret	2.Typical 5. 8.	1.E Grade 4.B Grade 7.SC Grade
4.Asbestos 8.Wood Shi 12.Wood Bo	3.Old Type 6. 9.None	2.O Grade 5.A Grade 8.
Roof Surface <b>1 Asphalt Shingles</b>	Bath(s) Style <b>2 Typical Bath(s)</b>	3.O Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.Other	1.Modern 4.Obsolete 7.	SQFT (Footprint) <b>768</b>
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition <b>5 Good</b>
3.Metal 6.Roll Roo 9.	3.Old Type 6. 9.None	1.Pool 2.Avg 7.V G
SF Masonry Trim <b>0</b>	# Rooms <b>6</b>	2.F. 3.Avg 8.Exc
SOLAR VOLTAIC <b>0</b>	# Bedrooms <b>3</b>	3.Avg- 9.Same
OPEN-4- <b>0</b>	# Full Baths <b>2</b>	Phys. % Good <b>0%</b>
Year Built <b>1978</b>	# Half Baths <b>0</b>	Funct. % Good <b>100%</b>
Year Remodeled <b>0</b>	# Addn Fixtures <b>0</b>	Functional Code <b>9 None</b>
Foundation <b>1 Concrete</b>	# Fireplaces <b>0</b>	1.Incomp 4.Delap 5.Layo
1.Concrete 4.Wood 7.		2.O-Built 5.Bsmt 8.Long term
2.C Block 5.Slab 8.		3.Damage 6.Style None
3.Br/Stone 6.Piers 9.		Econ. % Good <b>100%</b>
Basement <b>4 Full Basement</b>		Economic Code <b>None</b>
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.No Power 6.Obsolete
2.1/2 Bmt 5.Crwl 8.		1.Location 4.Generate 9.None
3.3/4 Bmt 6. 9.None		2.Encroach 5.Flood Pl 9.
Bsmt Gar # Cars <b>2</b>		Entrance Code <b>5 Estimated</b>
Wet Basement <b>1 Dry Basement</b>		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.		3.Informed 6. 9.
3.Wet 6. 9.		Information Code <b>5 Estimate</b>
		1.Owner 4.Agent 7.
		2.Relative 5.Estimate 8.
		3.Tenant 6.Other 9.



Date Inspected 8/06/2015

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
11 1 Story/Basement	0	576	0 0	0	0	% 100 %	1.One Story Fram
68 Wood Deck	0	192	0 0	0	0	% 100 %	2.Two Story Fram
68 Wood Deck	2013	128	3 100	4	0	% 100 %	3.Three Story Fr
68 Wood Deck	0	140	0 0	0	0	% 100 %	4.1 & 1/2 Story
63 Swimming Pool	0	512	3 100	4	0	% 50 %	5.1 & 3/4 Story
62 Patio	0	640	3 100	4	0	% 100 %	6.2 & 1/2 Story
11 1 Story/Basement	0	66	0 0	0	0	% 100 %	21.Open Frame Por
24 Frame Shed	0	24	0 0	0	0	% 100 %	22.Encl Frame Por
24 Frame Shed	2022	80	0 0	0	0	% 100 %	23.Frame Garage
							24.Frame Shed
							25.Frame Bay Wind
							26.1SFr Overhang
							27.Unfin Basement
							28.Unfinished Att
							29.Finished Attic